



MAYOR **CITY PLANNER**
Verne E. Rupright Tina Crawford

WASILLA PLANNING COMMISSION
Claudia Pinard, Seat A
Daniel Kelly Jr., Seat B
Jessica Dean, Seat C
Loren Means III, Seat D
Glenda Ledford, Seat E

**CITY OF WASILLA
PLANNING COMMISSION MEETING AGENDA
WASILLA CITY COUNCIL CHAMBERS**

Wasilla City Hall, 290 E. Herning Avenue, Wasilla, AK 99654 / 907-373-9020 phone

REGULAR MEETING

6 P.M.

August 12, 2014

- I. CALL TO ORDER
- II. ROLL CALL
- III. PLEDGE OF ALLEGIANCE
- IV. APPROVAL OF AGENDA
- V. REPORTS
 - A. City Deputy Administrator
 - B. City Public Works Director
 - C. City Attorney
 - D. City Planner
- VI. PUBLIC PARTICIPATION (*three minutes per person, for items not scheduled for public hearing*)
- VII. CONSENT AGENDA
 - A. Minutes of July 8, 2014 regular meeting
- VIII. NEW BUSINESS (*five minutes per person*)
 - A. PUBLIC HEARINGS

1. Item: **Conditional Use Permit #14-08** (Reso. #14-20)
 Request: Approval to use an existing 30,000 square foot building for retail, office, storage, and Alaska Railroad uses (previously the Kenai Supply building.)
 Applicant/Owner: Alaska Railroad Corporation
 Total Area: 12.72± acres (Lot 3: 0.75 ac. – Lot 4: 11.97 ac.)
 Location: 630 Old Matanuska Road
 Lots 3 & 4, ARR-DOT/PF Subdivision
 Zoning: Commercial
 - a. City Staff
 - b. Applicant
 - c. Private person supporting or opposing the proposal
 - d. Applicant

2. Item: **Conditional Use Permit #14-09** (Reso. #14-21)
 Request: Approval to add a portable building (800 square feet) to expand the childcare area for Denali Gymnastics.
 Applicant: Denali Gymnastics
 Owner: Criterion Properties LLC
 Total Area: 2± acres
 Location: 300 E. Kalli Circle
 Lot 8A, Halley Hills Park RSB Subdivision
 Zoning: Commercial
 - a. City Staff
 - b. Applicant
 - c. Private person supporting or opposing the proposal
 - d. Applicant

IX. UNFINISHED BUSINESS

- X. COMMUNICATIONS
- A. Permit Information
 - B. Enforcement Log

XI. AUDIENCE COMMENTS (*three minutes per person*)

XII. STAFF COMMENTS

XIII. COMMISSION COMMENTS

XIV. ADJOURNMENT